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# py-modelrunner Documentation

*Release unknown*

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The *py-modelrunner* python package provides python classes for handling and running physical simulations. The main aim is to easily wrap simulation code and deal with input and output automatically. The package also facilitates submitting simulations to high performance computing environments and it provides functions for running parameter scans.



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### 1.1 Installation

This *py-modelrunner* package is developed for python 3.8+ and should run on all common platforms.

#### 1.1.1 Install using pip

The package is available on [pypi](#), so you should be able to install it by running

```
pip install py-modelrunner
```

#### 1.1.2 Install using conda

The *py-modelrunner* package is also available on [conda](#) using the *conda-forge* channel. You can thus install it using

```
conda install -c conda-forge py-modelrunner
```

This installation includes all required dependencies to have all features of *py-modelrunner*.

#### 1.1.3 Installing from source

##### Prerequisites

The code builds on other python packages, which need to be installed for this package to function properly. The required packages are listed in the table below:

Package	Version	Usage
jinja2	>=2.7	Dealing with templates for launching simulations
h5py	>=3.5	Storing data in the HDF format
numpy	>=1.18.0	Array library used for storing data
pandas	>=1.3	Data tables for structured data access
PyYAML	>=5	Storing data in the YAML format
tqdm	>=4.45	Show progress bar

These package can be installed via your operating system's package manager, e.g. using **conda**, or **pip**. The package versions given above are minimal requirements, although this is not tested systematically. Generally, it should help to install the latest version of the package.

## Downloading the package

The package can be simply checked out from [github.com/zwicker-group/py-modelrunner](https://github.com/zwicker-group/py-modelrunner). To import the package from any python session, it might be convenient to include the root folder of the package into the `PYTHONPATH` environment variable.

This documentation can be built by calling the `make html` in the docs folder. The final documentation will be available in `docs/build/html`. Note that a LaTeX documentation can be build using `make latexpdf`.

## 1.2 User Manual

### 1.2.1 Main structure of the package

The package offers several different components that can be used separately or together:

**Hierarchical input/output using `storage`:**

The module provides an abstract interface for writing and reading data using an hierarchical organization. Storages are conveniently created by `open_storage()`, which returns a storage object that offers a dict-like interface.

**Defining parameters using `parameters`:**

The module provides the `Parameter` class, describing a single parameter. This can be used together with the mixin `Parameterized`, which allows to equip classes with default parameters and some convenience methods.

**Defining models using `model`:**

Models are augmented functions, which define input, calculations, and output. Models can be conveniently created by decorating a function or by subclassing `ModelBase`, which is built on the parameter classes.

**Model results are captured by `results`:**

Results are returned as the special `Result`, which keeps track of the input parameters and the data calculated by the model. `ResultCollection` describes a collections of the same model evoked with different parameter values.

**Submitting models to HPC using `run`:**

A single model can be submitted to a compute node using `submit_job()`, e.g., to run the computation on a high performance compute cluster. A parameter study using multiple jobs can be conveniently submitted using `submit_jobs()`. The results written to one directory can then be conveniently analyzed using `from_folder()`.

### 1.2.2 Design philosophy

The main requirements for the storage classes were

- *Usability*: The user should not need to think about how data is stored in different files
- *Flexibility*: We want a general interface to write data in multiple file formats (YAML, HDF, zarr, ...)
- *Stability*: Future versions of the package should be able to read older files even when the internal definitions of file formats change
- *Modularity*: Different parts of the package (like `storage`, `parameters`, and `run`) should be rather independent of each other, so they can be used in isolation
- *Extensibility*: Models should be easy to subclass to implement more complicated requirements (e.g., additional parameters)
- *Self-explainability*: The files should in principle contain all information to reconstruct the data, even if the `py-modelrunner` package is no longer available.
- *Efficiency*: The files should only store necessary information.



The last point results in particular constraints if we want to store temporal simulation results. In most cases, there are some data that are kept fixed for the simulation (describing physical parameters) and others that evolve with time. We denote by *attributes* the parameters that are kept fixed and by *data* the data that varies over time. The [trajectory](#) module deals with such data.

## 1.3 Examples

The following examples showcase some functionality of the package

### 1.3.1 io\_hdf.py

This example shows reading and writing data using HDF files.

```
import numpy as np

from modelrunner import Result, run_function_with_cmd_args

def number_range(start: float = 1, length: int = 3):
    """create an ascending list of numbers"""
    return start + np.arange(length)

if __name__ == "__main__":
    # write result to file
    result = run_function_with_cmd_args(number_range)
    result.to_file("test.hdf")

    # write result from file
    read = Result.from_file("test.hdf")
    print(read.parameters, "-- start + [0..length-1] =", read.result)
```

### 1.3.2 io\_json.py

This example shows reading and writing data using JSON files.

```
from modelrunner import Result, run_function_with_cmd_args

def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    result = run_function_with_cmd_args(multiply)
    result.to_file("test.json")

    read = Result.from_file("test.json")
    print(read.parameters, "-- a * b =", read.result)
```

### 1.3.3 io\_yaml.py

This example shows reading and writing data using JSON files.

```
from modelrunner import Result, run_function_with_cmd_args

def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    result = run_function_with_cmd_args(multiply)
    result.to_file("test.yaml")

    read = Result.from_file("test.yaml")
    print(read.parameters, "-- a * b =", read.result)
```

### 1.3.4 model\_class.py

This example shows defining a custom model class by subclassing.

```
import numpy as np

from modelrunner import ModelBase

class MyModel(ModelBase):
    parameters_default = {"a": 1, "b": 2}

    def __call__(self):
        self.storage.write_array("arr", np.arange(4))
        self.storage.write_attrs("arr", {"key": "value"}) # write extra information
        return self.parameters["a"] * self.parameters["b"]

# create an instance of the model
model = MyModel({"a": 3}, output="test.yaml")
# run the instance
print(model())
```

### 1.3.5 model\_decorator.py

This example shows defining a custom model class using a decorator on a function.

```
import modelrunner

@modelrunner.make_model
def multiply(a, b=2):
```

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```
    return a * b

# use the model instance
print(multiply.parameters)
print(multiply(a=3))
```

### 1.3.6 model\_function.py

This example shows defining a custom model class using a function.

```
from modelrunner import make_model

def multiply(a, b=2):
    return a * b

# create an instance of the model defined by the function
model = make_model(multiply, {"a": 3})
# run the instance
print(model())
```

### 1.3.7 model\_storage\_output.py

This example shows defining a custom model that stores additional data

```
import tempfile

from modelrunner import make_model, open_storage

def multiply(a, b=2, storage=None):
    storage["data"] = {"additional": "information"}
    return a * b

with tempfile.NamedTemporaryFile(suffix=".yaml") as fp:
    # create an instance of the model defined by the function
    model = make_model(multiply, {"a": 3}, output=fp.name)
    # run the instance and store the data
    model.write_result()

    # read the file and check whether all the data is there
    with open_storage(fp.name) as storage:
        print("Stored data:", storage["storage/data"])
        print("Model result:", storage["result"])
```

### 1.3.8 read\_many.py

This example shows how a collection of results can be read.

```
import os

from modelrunner import ResultCollection, make_model_class

def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    # create model class
    model = make_model_class(multiply)

    # write data
    os.makedirs("data")
    for n, a in enumerate(range(5, 10)):
        result = model({"a": a}).get_result()
        result.to_file(f"data/test_{n}.json")

    # read data
    rc = ResultCollection.from_folder("data")
    print(rc.dataframe)
```

### 1.3.9 script\_custom\_func.py

This example shows how a function is turned into a model using decorators.

```
#!/usr/bin/env python3 -m modelrunner

import modelrunner

def do_not_calculate(a=1, b=2):
    """This function should not be run"""
    raise RuntimeError("This must not run")

@modelrunner.make_model
def calculate(a=1, b=2):
    """This function has been marked as a model"""
    print(a * b)
```

### 1.3.10 script\_function.py

This example shows how a function is turned into a model explicitly.

```
from modelrunner import run_function_with_cmd_args

def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    result = run_function_with_cmd_args(multiply)
    print(result.result)
```

### 1.3.11 script\_many\_classes.py

This example displays a minimal script containing two model classes

```
import sys

from modelrunner import ModelBase

class MyModel(ModelBase):
    parameters_default = {"a": 1, "b": 2}

    def __call__(self):
        return self.parameters["a"] * self.parameters["b"]

class MyDerivedModel(MyModel):
    parameters_default = {"c": 3}

    def __call__(self):
        print(super().__call__() + self.parameters["c"])

if __name__ == "__main__":
    MyDerivedModel.run_from_command_line(sys.argv[1:])
```

### 1.3.12 script\_minimal.py

This example displays a minimal script defining a model using a *main* function.

```
#!/usr/bin/env python3 -m modelrunner

def main(a=1, b=2):
    """Multiply two numbers"""
    print(a * b)
```

### 1.3.13 script\_model\_class.py

This example displays a minimal script containing a model class.

```
#!/usr/bin/env python3 -m modelrunner

from modelrunner import ModelBase

class MyModel(ModelBase):
    parameters_default = {"a": 1, "b": 2}

    def __call__(self):
        print(self.parameters["a"] * self.parameters["b"])
```

### 1.3.14 submit\_function.py

This example shows how to submit a model to a queuing system.

Note that the method *foreground* just runs the script locally, thus not really queuing. To actually queue a job on a high performance computing cluster, replace the *method* argument by something more suitable; see the documentation.

```
from modelrunner import make_model, submit_job

@make_model
def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    submit_job(__file__, output="data.json", method="foreground")
```

### 1.3.15 submit\_many\_func.py

This example shows how to submit the same model with multiple parameters.

Note that the method *foreground* just runs the script locally, thus not really queuing. To actually queue a job on a high performance computing cluster, replace the *method* argument by something more suitable; see the documentation.

```
from modelrunner import make_model, submit_jobs

@make_model
def main(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    submit_jobs(
```

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```

__file__, # submit this file as a job module
output_folder="data",
parameters={"a": [1, 2], "b": [4, 5]},
method="foreground", # run job locally
)

```

### 1.3.16 submit\_many\_iter.py

This example shows how to submit the same model with multiple parameters.

Note that the method *foreground* just runs the script locally, thus not really queuing. To actually queue a job on a high performance computing cluster, replace the *method* argument by something more suitable; see the documentation.

```

from modelrunner import make_model, submit_job

@make_model
def main(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

if __name__ == "__main__":
    for a in [1, 2]:
        for b in [4, 5]:
            name = f"job_a_{a}_b_{b}"
            submit_job(
                __file__, # submit this file as a job module
                output=f"data/{name}.json",
                name=name,
                parameters={"a": a, "b": b},
                method="foreground", # run job locally
            )

```

### 1.3.17 submit\_shebang.py

This example shows how to submit a model to a queuing system using the magic line above.

Note that the method *foreground* just runs the script locally, thus not really queuing. To actually queue a job on a high performance computing cluster, replace the *method* argument by something more suitable; see the documentation.

```

#!/usr/bin/env python3 -m modelrunner.run --output data.hdf5 --method foreground

def multiply(a: float = 1, b: float = 2):
    """Multiply two numbers"""
    return a * b

```

## 1.4 modelrunner package

Subpackages:

### 1.4.1 modelrunner.model package

Defines models that handle a simulation and its inputs

<code>ModelBase</code>	base class for describing models
<code>make_model</code>	create model from a function and a dictionary of parameters
<code>make_model_class</code>	create a model from a function by interpreting its signature
<code>set_default</code>	sets the function or model as the default model
<code>Parameter</code>	class representing a single parameter
<code>Parameterized</code>	a mixin that manages the parameters of a class

#### modelrunner.model.base module

Base class describing a model

**class** `ModelBase`(*parameters=None, output=None, \*, mode='insert', strict=False*)

Bases: `Parameterized`

base class for describing models

initialize the parameters of the object

##### Parameters

- **parameters** (*dict*) – A dictionary of parameters to change the defaults of this model. The allowed parameters can be obtained from `get_parameters()` or displayed by calling `show_parameters()`.
- **output** (*str*) – Path where the output file will be written. The output will be written using `storage` and might contain two groups: *result* to which the final result of the model is written, and *data*, which can contain extra information that is written using `storage`.
- **mode** (*str* or `ModeType`) – The file mode with which the storage is accessed, which determines the allowed operations. Common options are “read”, “full”, “append”, and “truncate”.
- **strict** (*bool*) – Flag indicating whether parameters are strictly interpreted. If *True*, only parameters listed in *parameters\_default* can be set and their type will be enforced.

**close()**

close any opened storages

##### Return type

`None`

**description:** `str | None = None`

a longer description of the model

##### Type

`str`



**classmethod** `from_command_line(args=None, name=None)`

create model from command line parameters

**Parameters**

- **args** (*list*) – Sequence of strings corresponding to the command line arguments
- **name** (*str*) – Name of the program, which will be shown in the command line help

**Returns**

An instance of this model with appropriate parameters

**Return type**

*ModelBase*

**get\_result**(*data=None*)

get the result as a `Result` object

**Parameters**

**data** (*Any*) – The result data. If omitted, the model is run to obtain results

**Returns**

The result after the model is run

**Return type**

`Result`

**name:** *str* | `None` = `None`

the name of the model

**Type**

*str*

**classmethod** `run_from_command_line(args=None, name=None)`

run model using command line parameters

**Parameters**

- **args** (*list*) – Sequence of strings corresponding to the command line arguments
- **name** (*str*) – Name of the program, which will be shown in the command line help

**Returns**

The result of running the model

**Return type**

`Result`

**property storage:** *StorageGroup*

Storage to which data can be written

**Type**

*StorageGroup*

**write\_result**(*result=None*)

write the result to the output file

**Parameters**

**result** (*Result* / `None`) – The result data. If omitted, the model is run to obtain results

**Return type**

`None`

## modelrunner.model.factory module

Functions for creating models and model classes from other input

**cleared\_default\_model**(*func*)

run the function with a cleared `_DEFAULT_MODEL` and restore it afterwards

**Parameters**

**func** (*TFunc*) –

**Return type**

*TFunc*

**make\_model**(*func*, *parameters=None*, *output=None*, \*, *mode='insert'*, *default=False*)

create model from a function and a dictionary of parameters

**Parameters**

- **func** (*callable*) – The function that will be turned into a Model
- **parameters** (*dict*) – Parameter values with which the model is initialized
- **output** (*str*) – Path where the output file will be written.
- **mode** (*str* or *ModeType*) – The file mode with which the storage is accessed, which determines the allowed operations. Common options are “read”, “full”, “append”, and “truncate”.
- **default** (*bool*) – If True, set this model as the default one for the current script

**Returns**

An instance of a subclass of `ModelBase` encompassing *func*

**Return type**

`ModelBase`

**make\_model\_class**(*func*, \*, *default=False*)

create a model from a function by interpreting its signature

**Parameters**

- **func** (*callable*) – The function that will be turned into a Model
- **default** (*bool*) – If True, set this model as the default one for the current script

**Returns**

A subclass of `ModelBase`, which encompasses *func*

**Return type**

`ModelBase`

**set\_default**(*func\_or\_model*)

sets the function or model as the default model

The last model that received this flag will be run automatically. This only affects the behavior when the script is run using *modelrunner* from the command line, e.g., using `python -m modelrunner script.py`.

**Parameters**

**func\_or\_model** (*callable* or `ModelBase`, optional) – The function or model that should be called when the script is run.

**Returns**

*func\_or\_model*, so the function can be used as a decorator

**Return type**

*TModel*

## modelrunner.model.parameters module

Infrastructure for managing classes with parameters.

One aim is to allow easy management of inheritance of parameters.

<code>Parameter</code>	class representing a single parameter
<code>DeprecatedParameter</code>	a parameter that can still be used normally but is deprecated
<code>HideParameter</code>	a helper class that allows hiding parameters of the parent classes
<code>Parameterized</code>	a mixin that manages the parameters of a class
<code>get_all_parameters</code>	get a dictionary with all parameters of all registered classes

```
class DeprecatedParameter(name, default_value=None, cls=<class 'object'>, description="", choices=None,
                           required=False, hidden=False, extra=<factory>)
```

Bases: `Parameter`

a parameter that can still be used normally but is deprecated

### Parameters

- **name** (`str`) –
- **default\_value** (`Any`) –
- **cls** (`type` | `Callable`) –
- **description** (`str`) –
- **choices** (`Container` | `None`) –
- **required** (`bool`) –
- **hidden** (`bool`) –
- **extra** (`dict[str, Any]`) –

**extra:** `dict[str, Any]`

**name:** `str`

```
class HideParameter(name)
```

Bases: `object`

a helper class that allows hiding parameters of the parent classes

This parameter will still appear in the `parameters` dictionary, but it will typically not be visible to the user, e.g., when calling `show_parameters()`.

### Parameters

- **name** (`str`) – The name of the parameter

```
class NoValueType
```

Bases: `object`

special value to indicate no value for a parameter

```
class Parameter(name, default_value=None, cls=<class 'object'>, description="", choices=None,
                required=False, hidden=False, extra=<factory>)
```

Bases: `object`

class representing a single parameter

#### Parameters

- **name** (`str`) – The name of the parameter
- **default\_value** (`Any`) – The default value of the parameter
- **cls** (`type` | `Callable`) – The type of the parameter, which is used for conversion. The conversion and parsing of values can be disabled by using the default class `object`.
- **description** (`str`) – A string describing the impact of this parameter. This description appears in the parameter help.
- **choices** (`container`) – A list or set of values that the parameter can take. Values (including the default value) that are not in this list will be rejected. Note that values are checked after they have been converted by `cls`, so specifying `cls` is particularly important to convert command line parameters from strings.
- **required** (`bool`) – Whether the parameter is required
- **hidden** (`bool`) – Whether the parameter is hidden in the description summary
- **extra** (`dict`) – Extra arguments that are stored with the parameter

**choices:** `Container` | `None` = `None`

**cls**

alias of `object`

**convert** (`value=NoValue`, `*`, `strict=True`)

converts a `value` into the correct type for this parameter. If `value` is not given, the default value is converted.

Note that this does not make a copy of the values, which could lead to unexpected effects where the default value is changed by an instance.

#### Parameters

- **value** – The value to convert
- **strict** (`bool`) – Flag indicating whether conversion to the type indicated by `cls` is enforced. If `False`, the original value is returned when conversion fails.

#### Returns

The converted value, which is of type `self.cls`

**default\_value:** `Any` = `None`

**description:** `str` = `''`

**extra:** `dict[str, Any]`

**hidden:** `bool` = `False`

**name:** `str`

**required:** `bool` = `False`

**property short\_description:** `str`

return only the first sentence of the description

**class Parameterized**(*parameters=None, \*, strict=True*)

Bases: `object`

a mixin that manages the parameters of a class

initialize the parameters of the object

#### Parameters

- **parameters** (`dict`) – A dictionary of parameters to change the defaults. The allowed parameters can be obtained from `get_parameters()` or displayed by calling `show_parameters()`.
- **strict** (`bool`) – Flag indicating whether parameters are strictly interpreted. If `True`, only parameters listed in `parameters_default` can be set and their type will be enforced.

**classmethod get\_parameter\_default**(*name*)

return the default value for the parameter with *name*

#### Parameters

**name** (`str`) – The parameter name

**classmethod get\_parameters**(*include\_hidden=False, include\_deprecated=False, sort=True*)

return a dictionary of parameters that the class supports

#### Parameters

- **include\_hidden** (`bool`) – Include hidden parameters
- **include\_deprecated** (`bool`) – Include deprecated parameters
- **sort** (`bool`) – Return ordered dictionary with sorted keys

#### Returns

a dictionary mapping names to instances of `Parameter`

#### Return type

`dict`

**parameters\_default:** `ParameterListType = []`

parameters (with default values) of this subclass

#### Type

`list`

**show\_parameters**(*description=False, sort=False, show\_hidden=False, show\_deprecated=False*)

show all parameters in human readable format

#### Parameters

- **description** (`bool`) – Flag determining whether the parameter description is shown.
- **sort** (`bool`) – Flag determining whether the parameters are sorted
- **show\_hidden** (`bool`) – Flag determining whether hidden parameters are shown
- **show\_deprecated** (`bool`) – Flag determining whether deprecated parameters are shown

#### Return type

`None`

All flags default to `False`.

**auto\_type**(*value*)

convert value to float or int if reasonable

**get\_all\_parameters**(*data*='name')

get a dictionary with all parameters of all registered classes

**Parameters**

**data** (*str*) – Determines what data is returned. Possible values are ‘name’, ‘value’, or ‘description’, to return the respective information about the parameters.

**Return type**

`dict[str, Any]`

## 1.4.2 modelrunner.run package

Defines classes and function used to run models defined using *model*

<i>submit_job</i>	submit a script to the cluster queue
<i>submit_jobs</i>	submit many jobs of the same script with different parameters to the cluster
<i>run_function_with_cmd_args</i>	create model from a function and obtain parameters from command line
<i>run_script</i>	helper function that runs a model script
<i>Result</i>	describes the result of a single model run together with auxillary information
<i>ResultCollection</i>	represents a collection of results

**Subpackages:**

### modelrunner.run.compatibility package

Code for maintaining backwards compatibility, particularly for loading results

### modelrunner.run.compatibility.triage module

Contains code necessary for deciding which format version was used to write a file

**guess\_format**(*path*)

guess the format of a given store

**Parameters**

**path** (str or `Path`) – Path pointing to a file

**Returns**

The store format

**Return type**

`str`

**normalize\_zarr\_store**(*store*, *mode*='a')

determine best file format for zarr storage

In particular, we use a `ZipStore` when a path looking like a file is given.

**Parameters**

- **store** (*Store*) – User-provided store
- **mode** (*str*) – The mode with which the file will be opened

**Return type**

Store | None

Returns:

**result\_check\_load\_old\_version**(*path, loc, \*, model=None*)

check whether the resource can be loaded with an older version of the package

**Parameters**

- **path** (str or *Path*) – The path to the resource to be loaded
- **loc** (*str*) – Label, key, or location of the item to be loaded
- **model** (*ModelBase*, optional) – Optional model that was used to write this result

**Returns**

The loaded result or *None* if we cannot load it with the old versions

**Return type**

Result

### modelrunner.run.compatibility.version0 module

Contains code necessary for loading results from format version 0

**read\_hdf\_data**(*node*)

read structured data written with `write_hdf_dataset()` from an HDF node

**result\_from\_file\_v0**(*path, \*\*kwargs*)

load object from a file using format version 1

**Parameters**

- **store** (str or *zarr.Store*) – Path or instance describing the storage, which is either a file path or a *zarr.Storage*.
- **path** (*Path*) –

**Return type**

*Result*

### modelrunner.run.compatibility.version1 module

Contains code necessary for loading results from format version 1

**class ArrayCollectionState**

Bases: *StateBase*

**class ArrayState**

Bases: *StateBase*

**class DictState**

Bases: *StateBase*

**class NoData**Bases: `object`

helper class that marks data omission

**class ObjectState**Bases: `StateBase`**class StateBase**Bases: `object`

Base class for specifying the state of a simulation

A state contains values of all degrees of freedom of a physical system (called the *data*) and some additional information (called *attributes*). The *data* is mutable and often a numpy array or a collection of numpy arrays. Conversely, the *attributes* are stored in a dictionary with immutable values. To allow flexible storage, we define the properties `_state_data` and `_state_attributes`, which by default return *attributes* and *data* directly, but may be overwritten to process the data before storage (e.g., by additional serialization).

**classmethod** `from_data(attributes, data=<class 'modelrunner.run.compatibility.version1.NoData'>)`  
create instance of any state class from attributes and data

**Parameters**

- **attributes** (*dict*) – Additional (unserialized) attributes
- **data** – The data of the degrees of freedom of the physical system

**Returns**

The object containing the given attributes and data

**Return type**`TState`**result\_from\_file\_v1**(*store*, \*, *label*='data', \*\**kwargs*)

load object from a file using format version 1

**Parameters**

- **store** (*Path*) – Path of file to read
- **fmt** (*str*) – Explicit file format. Determined from *store* if omitted.
- **label** (*str*) – Name of the node in which the data was stored. This applies to some hierarchical storage formats.

**Return type**`Result`**modelrunner.run.compatibility.version2 module**

Contains code necessary for loading results from format version 2

**result\_from\_file\_v2**(*store*, \*, *loc*='result', \*\**kwargs*)

load object from a file using format version 1

**Parameters**

- **store** (*Path*) – Path of file to read
- **fmt** (*str*) – Explicit file format. Determined from *store* if omitted.



- **label** (*str*) – Name of the node in which the data was stored. This applies to some hierarchical storage formats.
- **loc** (*str*) –

**Return type***Result***modelrunner.run.job module**

Provides functions for submitting models as jobs

**ensure\_directory\_exists**(*folder*)

creates a folder if it not already exists

**escape\_string**(*obj*)

escape a string for the command line

**Return type***str***get\_config**(*config=None, \*, load\_user\_config=True*)

create the job configuration

**Parameters**

- **config** (*str* or *dict*) – Configuration settings that will be used to update the default config
- **load\_user\_config** (*bool*) – Determines whether the file `~/.modelrunner` is loaded as a YAML document to provide user-defined settings.

**Returns**

the established configuration

**Return type***Config***get\_job\_name**(*base, args=None, length=7*)

create a suitable job name

**Parameters**

- **base** (*str*) – The stem of the job name
- **args** (*dict*) – Parameters to include in the job name
- **length** (*int*) – Length of the abbreviated parameter name

**Returns**

A suitable job name

**Return type***str***submit\_job**(*script, output=None, name='job', parameters=None, config=None, \*, log\_folder=None, method='auto', use\_modelrunner=True, template=None, overwrite\_strategy='error', \*\*kwargs*)

submit a script to the cluster queue

**Parameters**

- **script** (str of *Path*) – Path to the script file, which contains the model

- **output** (str of [Path](#)) – Path to the output file, where all the results are saved
- **name** ([str](#)) – Name of the job
- **parameters** ([str](#) or [dict](#)) – Parameters for the script, either as a python dictionary or a string containing a JSON-encoded dictionary.
- **config** ([str](#) or [dict](#)) – Configuration for the job, which determines how the job is run. Can be either a python dictionary or a string containing a JSON-encoded dictionary.
- **log\_folder** (str of [Path](#)) – Path to the logging folder. If omitted, the default of the template is used, which typically sends data to stdout for local scripts (which is thus captured and returned by this function) or writes log files to the current working directory for remote jobs.
- **method** ([str](#)) – Specifies the submission method. Currently *background*, *foreground*, 'srun', and *qsub* are supported. The special value *auto* reads the method from the *config* argument.
- **use\_modelrunner** ([bool](#)) – If True, *script* is invoked with the modelrunner library, e.g. by calling `python -m modelrunner {script}`.
- **template** (str of [Path](#)) – Jinja template file for submission script. If omitted, a standard template is chosen based on the submission method.
- **overwrite\_strategy** ([str](#)) – Determines what to do when files already exist. Possible options include *error*, *warn\_skip*, *silent\_skip*, *overwrite*, and *silent\_overwrite*.

#### Returns

**The result (*stdout*, *stderr*) of the submission call. These two strings**

can contain the output from the actual scripts that is run when *log\_folder* is *None*.

#### Return type

[tuple](#)

**submit\_jobs**(*script*, *output\_folder*, *name\_base*='job', *parameters*=None, *config*=None, \*, *output\_format*='hdf', *list\_params*=None, \*\**kwargs*)

submit many jobs of the same script with different parameters to the cluster

#### Parameters

- **script** (str of [Path](#)) – Path to the script file, which contains the model
- **output\_folder** (str of [Path](#)) – Path to the output folder, where all the results are saved
- **name\_base** ([str](#)) – Base name of the job. An automatic name is generated on this basis.
- **parameters** ([str](#) or [dict](#)) – Parameters for the script, either as a python dictionary or a string containing a JSON-encoded dictionary. All combinations of parameter values that are iterable and not strings and not part of *keep\_list* are submitted as separate jobs.
- **config** ([str](#) or [dict](#)) – Configuration for the job, which determines how the job is run. Can be either a python dictionary or a string containing a JSON-encoded dictionary.
- **output\_format** ([str](#)) – File extension determining the output format
- **list\_params** ([list](#)) – List of parameters that are meant to be lists. They will be submitted as individual parameters and not iterated over to produce multiple jobs.
- **\*\*kwargs** – All additional parameters are forwarded to [submit\\_job\(\)](#).

#### Returns

The number of jobs that have been submitted

#### Return type

[int](#)

## modelrunner.run.launch module

Base class describing a model

**run\_function\_with\_cmd\_args**(*func*, *args=None*, \*, *name=None*)

create model from a function and obtain parameters from command line

### Parameters

- **func** (*callable*) – The function that will be turned into a Model
- **args** (*list of str*) – Command line arguments, typically `sys.argv[1:]`
- **name** (*str*) – Name of the program, which will be shown in the command line help

### Returns

An instance of a subclass of `ModelBase` encompassing *func*

### Return type

`ModelBase`

**run\_script**(*script\_path*, *model\_args*)

helper function that runs a model script

The function detects models automatically by trying several methods until one yields a unique model to run:

- A model that have been marked as default by `set_default()`
- A function named *main*
- A model instance if there is exactly one (throw error if there are many)
- A model class if there is exactly one (throw error if there are many)
- A function if there is exactly one (throw error if there are many)

### Parameters

- **script\_path** (*str*) – Path to the script that contains the model definition
- **model\_args** (*sequence*) – Additional arguments that define how the model is run

### Returns

The result of the run

### Return type

`Result`

## modelrunner.run.results module

Classes that describe results of simulations of models

**class MockModel**(*parameters=None*)

Bases: `ModelBase`

helper class to store parameter values when the original model is not present

### Parameters

**parameters** (*dict*) – A dictionary of parameters

**class** `Result(model, result, *, storage=None, info=None)`

Bases: `object`

describes the result of a single model run together with auxillary information

Besides storing the final outcome of the model in `result`, the class also stores information about the original model in `model`, additional information in `info`, and potentially arbitrary objects that were added during the model run in `storage`.

---

**Note:** The result is represented as a hierarchical structure when saved using the `storage`. The actual result is stored in the `result` group, whereas the model information can be found in `_model` group. Additional information is stored in the root attribute. Thus, the full `Result` can be read using `storage[loc]`, where `loc` denotes the result location. If only the actual result is needed, `storage[loc + "/result"]` can be read.

---

#### Parameters

- **model** (`ModelBase`) – The model from which the result was obtained
- **result** (*Any*) – The actual result
- **storage** (`StorageGroup` / *None*) – A storage containing additional data from the model run
- **info** (*dict*) – Additional information for this result

#### property data

direct access to the underlying state data

**classmethod** `from_data(model_data, result, *, model=None, storage=None, info=None)`

create result from data

#### Parameters

- **model\_data** (*dict*) – The data identifying the model
- **result** – The actual result data
- **model** (`ModelBase`) – The model from which the result was obtained
- **storage** (`StorageGroup` / *None*) – A storage containing additional data from the model run
- **info** (*dict*) – Additional information for this result

#### Returns

The result object

#### Return type

`Result`

**classmethod** `from_file(storage, loc=None, *, model=None)`

load object from a file

This function loads the results from a hierarchical storage. It also attempts to read information about the model that was used to create this result and additional data that might have been stored in a `storage` while the model was running.

#### Parameters

- **store** (*str* or `zarr.Store`) – Path or instance describing the storage, which is either a file path or a `zarr.Storage`.

- **loc** (*Location*) – The location where the result is stored in the storage. This should rarely be modified.
- **model** (*ModelBase*) – The model which lead to this result
- **storage** (*StorageID*) –

**info:** `dict[str, Any] | None`

Additional information for this result

**Type**  
dict

**model:** *ModelBase*

Model that was run. This is a *MockModel* instance if details are not available

**Type**  
*ModelBase*

**property parameters:** `dict[str, Any]`

**result:** *Any*

the final outcome of the model

**storage:** *StorageGroup* | *None*

Storage that might contain additional information, e.g., stored during the model run

**Type**  
*StorageGroup*

**to\_file**(*storage*, *loc=None*, \*, *mode='insert'*)

write the results to a file

Note that this does only write the actual *results* but omits additional data that might have been stored in a storage that is associated with the results.

#### Parameters

- **storage** (*StorageBase* or *StorageGroup*) – The storage where the group is defined. If this is a *StorageGroup* itself, *loc* is interpreted relative to that group
- **loc** (*str* or *list of str*) – Denotes the location (path) of the group within the storage
- **mode** (*str* or *ModeType*) – The file mode with which the storage is accessed, which determines the allowed operations. Common options are “read”, “full”, “append”, and “truncate”.

**Return type**  
None

**class ResultCollection**(*iterable=()*, /)

Bases: `List[Result]`

represents a collection of results

**as\_dataframe**(\*, *enforce\_same\_model=True*)

create a pandas dataframe summarizing the data

#### Parameters

- **enforce\_same\_model** (*bool*) – If True, forces all model results to derive from the same model

**property** `constant_parameters`: `dict[str, Any]`

the parameters that are constant in this result collection

**Type**

`dict`

**property** `dataframe`

create a pandas dataframe summarizing the data

**filtered**(*\*\*kwargs*)

return a subset of the results

**Parameters**

***\*\*kwargs*** – Specify parameter values of results that are retained

**Returns**

The filtered collection

**Return type**

`ResultCollection`

**classmethod** `from_folder`(*folder*, *pattern*='\*.\*', *model*=None, \*, *strict*=False, *progress*=False)

create results collection from a folder

**Parameters**

- ***folder*** (`str`) – Path to the folder that is scanned
- ***pattern*** (`str`) – Filename pattern that is used to detect result files
- ***model*** (`ModelBase`) – Base class from which models are initialized
- ***strict*** (`bool`) – Whether to raise an exception or just emit a warning when a file cannot be read
- ***progress*** (`bool`) – Flag indicating whether a progress bar is shown

**get**(*\*\*kwargs*)

return a single result with the given parameters

<b>Warning:</b> If there are multiple results compatible with the specified parameters, only the first one is returned.
---

**Parameters**

***\*\*kwargs*** – Specify parameter values of result that is returned

**Returns**

A single result from the collection

**Return type**

`Result`

**groupby**(*\*args*)

group results according to the given variables

**Parameters**

***\*args*** – Specify parameters according to which the results are sorted

**Returns**

generator that allows iterating over the groups. Each iteration returns a dictionary with the current parameters and the associated *ResultCollection*.

**Return type**

Iterator[tuple[dict[str, list[Any]], *ResultCollection*]]

**property parameters:** dict[str, set[Any]]

the parameter values in this result collection

Note that parameters that are lists in the individual models are turned into tuples, so they can be handled efficiently, e.g., in sets.

**Type**

dict

**remove\_duplicates()**

remove duplicates in the result collection

**Return type**

*ResultCollection*

**property same\_model:** bool

flag determining whether all results are from the same model

**Type**

bool

**sorted(\*args, reverse=False)**

return a sorted version of the results

**Parameters**

- **\*args** – Specify parameters according to which the results are sorted
- **reverse** (*bool*) – If True, sort in descending order

**Returns**

The filtered collection

**Return type**

*ResultCollection*

**property varying\_parameters:** dict[str, list[Any]]

the parameters that vary in this result collection

**Type**

dict

### 1.4.3 modelrunner.storage package

Defines storages, which contain store objects in a hierarchical format

<i>open_storage</i>	open a storage and return the root <i>StorageGroup</i>
<i>Trajectory</i>	Reads trajectories written with <i>TrajectoryWriter</i>
<i>TrajectoryWriter</i>	writes trajectories into a storage

**Subpackages:**

**modelrunner.storage.backend package****class** `HDFStorage`(*file\_or\_path*, \*, *mode*='read', *compression*=True)Bases: `StorageBase`

storage that stores data in an HDF file

**Parameters**

- **file\_or\_path** (str or `Path` or Store) – File path to the file/folder or a zarr Store
- **mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.
- **compression** (*bool*) – Whether to store the data in compressed form. Automatically enabled chunked storage.

**close()**

closes the storage, potentially writing data to a persistent place

**Return type**

None

**extensions:** `list[str]` = ['h5', 'hdf', 'hdf5']

all file extensions supported by this storage

**Type**

list of str

**is\_group**(*loc*)

determine whether the location is a group

**Parameters****loc** (sequence of str) – A list of strings determining the location in the storage**Returns***True* if the loation is a group**Return type***bool***keys**(*loc=None*)

return all sub-items defined at a given location

**Parameters****loc** (sequence of str) – A list of strings determining the location in the storage**Returns**

a list of all items defined at this location

**Return type**

list

**mode:** `AccessMode`

access mode

**Type**`AccessMode`



**class** `JSONStorage(path, *, mode='read', simplify=True, **kwargs)`

Bases: `TextStorageBase`

storage that stores data in a JSON text file

Note that the data is only written once the storage is closed.

**Parameters**

- **path** (str or `Path`) – File path to the file
- **mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.
- **simplify** (`bool`) – Flag indicating whether the data is stored in a simplified form

**extensions:** `list[str] = ['json']`

all file extensions supported by this storage

**Type**

`list of str`

**class** `MemoryStorage(*, mode='insert')`

Bases: `StorageBase`

store items in memory

**Parameters**

**mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.

**clear()**

truncate the storage by removing all stored data.

**Parameters**

**clear\_data\_shape** (`bool`) – Flag determining whether the data shape is also deleted.

**Return type**

`None`

**is\_group(loc)**

determine whether the location is a group

**Parameters**

**loc** (sequence of `str`) – A list of strings determining the location in the storage

**Returns**

`True` if the location is a group

**Return type**

`bool`

**keys(loc)**

return all sub-items defined at a given location

**Parameters**

**loc** (sequence of `str`) – A list of strings determining the location in the storage

**Returns**

a list of all items defined at this location

**Return type**

`list`

**class** `YAMLStorage(path, *, mode='read', simplify=True, **kwargs)`

Bases: `TextStorageBase`

storage that stores data in a YAML text file

Note that the data is only written once the storage is closed.

#### Parameters

- **path** (str or `Path`) – File path to the file
- **mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.
- **simplify** (`bool`) – Flag indicating whether the data is stored in a simplified form

**encode\_internal\_attrs** = `True`

**extensions:** `list[str]` = `['yaml', 'yml']`

all file extensions supported by this storage

#### Type

`list of str`

**class** `ZarrStorage(store_or_path, *, mode='read')`

Bases: `StorageBase`

storage that stores data in an zarr file or database

#### Parameters

- **store\_or\_path** (str or `Path` or `Store`) – File path to the file/folder or a zarr Store
- **mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.

**property can\_update:** `bool`

indicates whether the storage supports updating items

#### Type

`bool`

**close()**

closes the storage, potentially writing data to a persistent place

#### Return type

`None`

**extensions:** `list[str]` = `['zarr', 'zip', 'sqlldb', 'lmdb']`

all file extensions supported by this storage

#### Type

`list of str`

**is\_group**(`loc, *, ignore_cls=False`)

determine whether the location is a group

#### Parameters

- **loc** (*sequence of* `str`) – A list of strings determining the location in the storage
- **ignore\_cls** (`bool`) –

#### Returns

`True` if the loation is a group

**Return type**`bool`**keys**(*loc=None*)

return all sub-items defined at a given location

**Parameters****loc** (*sequence of str*) – A list of strings determining the location in the storage**Returns**

a list of all items defined at this location

**Return type**`list`**mode:** `AccessMode`

access mode

**Type**`AccessMode`**modelrunner.storage.backend.hdf module**

Defines a class storing data on the file system using the hierarchical data format (hdf)

Requires the optional h5py module.

**class** `HDFStorage`(*file\_or\_path*, \*, *mode='read'*, *compression=True*)Bases: `StorageBase`

storage that stores data in an HDF file

**Parameters**

- **file\_or\_path** (*str* or `Path` or `Store`) – File path to the file/folder or a zarr Store
- **mode** (*str* or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.
- **compression** (*bool*) – Whether to store the data in compressed form. Automatically enabled chunked storage.

**close**()

closes the storage, potentially writing data to a persistent place

**Return type**`None`**extensions:** `list[str] = ['h5', 'hdf', 'hdf5']`

all file extensions supported by this storage

**Type**`list of str`**is\_group**(*loc*)

determine whether the location is a group

**Parameters****loc** (*sequence of str*) – A list of strings determining the location in the storage**Returns**`True` if the location is a group

**Return type**`bool`**keys**(*loc=None*)

return all sub-items defined at a given location

**Parameters****loc** (*sequence of str*) – A list of strings determining the location in the storage**Returns**

a list of all items defined at this location

**Return type**`list`**mode:** `AccessMode`

access mode

**Type**`AccessMode`**modelrunner.storage.backend.json module**

Defines a class storing data in memory and writing it to a file in JSON format

**class** `JSONStorage`(*path, \*, mode='read', simplify=True, \*\*kwargs*)Bases: `TextStorageBase`

storage that stores data in a JSON text file

Note that the data is only written once the storage is closed.

**Parameters**

- **path** (*str* or `Path`) – File path to the file
- **mode** (*str* or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.
- **simplify** (*bool*) – Flag indicating whether the data is stored in a simplified form

**extensions:** `list[str] = ['json']`

all file extensions supported by this storage

**Type**`list of str`**mode:** `AccessMode`

access mode

**Type**`AccessMode`

## modelrunner.storage.backend.memory module

Defines a class storing data in memory.

**class** `MemoryStorage(*, mode='insert')`

Bases: `StorageBase`

store items in memory

### Parameters

**mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.

**clear()**

truncate the storage by removing all stored data.

### Parameters

**clear\_data\_shape** (*bool*) – Flag determining whether the data shape is also deleted.

### Return type

`None`

**is\_group(loc)**

determine whether the location is a group

### Parameters

**loc** (*sequence of str*) – A list of strings determining the location in the storage

### Returns

`True` if the location is a group

### Return type

`bool`

**keys(loc)**

return all sub-items defined at a given location

### Parameters

**loc** (*sequence of str*) – A list of strings determining the location in the storage

### Returns

a list of all items defined at this location

### Return type

`list`

## modelrunner.storage.backend.text\_base module

**class** `TextStorageBase(path, *, mode='read', simplify=True, **kwargs)`

Bases: `MemoryStorage`

base class for storage that stores data in a text file

Note that the data is only written once the storage is closed.

### Parameters

- **path** (str or `Path`) – File path to the file
- **mode** (str or `AccessMode`) – The file mode with which the storage is accessed. Determines allowed operations.

- **simplify** (*bool*) – Flag indicating whether the data is stored in a simplified form

**close()**

close the file and write the data to the file

**Return type**

None

**flush()**

write (cached) data to storage

**Return type**

None

**to\_text** (*simplify=None*)

serialize the data and return it as a string

**Parameters**

**simplify** (*bool*) – Flag indicating whether the data is stored in a simplified form. If *None*, the object-level value is used.

**Return type**

str

## modelrunner.storage.backend.utils module

**simplify\_data** (*data*)

simplify data (e.g. for writing to json or yaml)

This function for instance turns sets and numpy arrays into lists.

## modelrunner.storage.backend.yaml module

Defines a class storing data in memory and writing it to a file in YAML format

Requires the optional `yaml` module.

**class** **YAMLStorage** (*path*, \*, *mode='read'*, *simplify=True*, *\*\*kwargs*)

Bases: [TextStorageBase](#)

storage that stores data in a YAML text file

Note that the data is only written once the storage is closed.

**Parameters**

- **path** (str or [Path](#)) – File path to the file
- **mode** (str or [AccessMode](#)) – The file mode with which the storage is accessed. Determines allowed operations.
- **simplify** (*bool*) – Flag indicating whether the data is stored in a simplified form

**encode\_internal\_attrs** = True

**extensions:** **list**[str] = ['yaml', 'yaml']

all file extensions supported by this storage

**Type**

list of str

**mode:** [AccessMode](#)

access mode

**Type**

[AccessMode](#)

## modelrunner.storage.backend.zarr module

Defines a class storing data in various storages

Requires the optional zarr module.

**class ZarrStorage**(*store\_or\_path*, \*, *mode*='read')

Bases: [StorageBase](#)

storage that stores data in an zarr file or database

**Parameters**

- **store\_or\_path** (str or [Path](#) or Store) – File path to the file/folder or a zarr Store
- **mode** (str or [AccessMode](#)) – The file mode with which the storage is accessed. Determines allowed operations.

**property can\_update:** [bool](#)

indicates whether the storage supports updating items

**Type**

[bool](#)

**close()**

closes the storage, potentially writing data to a persistent place

**Return type**

None

**extensions:** [list\[str\]](#) = ['zarr', 'zip', 'sqlldb', 'lmdb']

all file extensions supported by this storage

**Type**

[list of str](#)

**is\_group**(*loc*, \*, *ignore\_cls*=False)

determine whether the location is a group

**Parameters**

- **loc** (*sequence of str*) – A list of strings determining the location in the storage
- **ignore\_cls** (*bool*) –

**Returns**

*True* if the loation is a group

**Return type**

[bool](#)

**keys**(*loc*=None)

return all sub-items defined at a given location

**Parameters**

**loc** (*sequence of str*) – A list of strings determining the location in the storage

**Returns**

a list of all items defined at this location

**Return type**

list

**mode:** *AccessMode*

access mode

**Type**

*AccessMode*

**modelrunner.storage.access\_modes module****exception AccessError**

Bases: *RuntimeError*

an error indicating that an access credential was not present

**class AccessMode**(*name, description, file\_mode, read=False, set\_attrs=False, insert=False, overwrite=False, dynamic\_append=False*)

Bases: *object*

Determines access modes for storages

**Parameters**

- **name** (*str*) –
- **description** (*str*) –
- **file\_mode** (*FileMode*) –
- **read** (*bool*) –
- **set\_attrs** (*bool*) –
- **insert** (*bool*) –
- **overwrite** (*bool*) –
- **dynamic\_append** (*bool*) –

**description:** *str*

**dynamic\_append:** *bool* = False

**file\_mode:** *FileMode*

**insert:** *bool* = False

**name:** *str*

**overwrite:** *bool* = False

**classmethod parse**(*obj\_or\_name*)

gets access mode from various formats

**Parameters**

**obj\_or\_name** (*str* or *AccessMode*) – An *AccessMode* object or the name of a registered access mode



**Returns**

the access mode object

**Return type**

*AccessMode*

**read:** `bool` = `False`

**set\_attrs:** `bool` = `False`

## modelrunner.storage.attributes module

**decode\_attrs(attrs)**

decode many attributes

**Parameters**

**attrs** (*dict*) – The attributes dictionary

**Returns**

The decoded attributes

**Return type**

*dict*

**encode\_attrs(attrs)**

encode many attributes

**Parameters**

**attrs** (*dict*) – The attributes dictionary

**Returns**

The encoded attributes

**Return type**

*dict*

## modelrunner.storage.base module

Base classes for managing hierarchical storage in which data is stored

The storage classes provide low-level abstraction to store data in a hierarchical format and should thus not be used directly. Instead, the user typically interacts with *StorageGroup* objects, i.e., returned by *open\_storage()*.

The role of *StorageBase* is to ensure access rights and provide an interface that can be specified easily by subclasses to provide new storage formats. In contrast, the interface of *StorageGroup* is more user-friendly and provides additional convenience methods.

The main structure of the storage is a hierarchical tree of *groups*, which can contain other groups or specific data items. Currently, items can be either arrays or arbitrary objects, which are serialized transparently. Moreover, each group and each item can have attributes, which are a mapping with string keys and arbitrary values, which are also serialized transparently. Note that keys with double underscores are reserved for internal use and should thus not be used.

**class** *StorageBase*(*\**, *mode*='read')

Bases: *object*

base class for storing data

**Parameters**

**mode** (str or *AccessMode*) – The file mode with which the storage is accessed. Determines allowed operations.

**property can\_update:** `bool`

indicates whether the storage supports updating items

**Type**

`bool`

**close()**

closes the storage, potentially writing data to a persistent place

**Return type**

`None`

**property closed:** `bool`

determines whether the storage has been closed

**Type**

`bool`

**property codec:** `Codec`

A codec used to encode binary data

**Type**

`Codec`

**create\_dynamic\_array**(*loc, shape, \*, dtype=<class 'float'>, record\_array=False, attrs=None, cls=None*)

creates a dynamic array of flexible size

**Parameters**

- **loc** (*list of str*) – The location in the storage where the dynamic array is created
- **shape** (*tuple of int*) – The shape of the individual arrays. A singular axis is prepended to the shape, which can then be extended subsequently.
- **dtype** (*DTypeLike*) – The data type of the array to be written
- **record\_array** (*bool*) – Flag indicating whether the array is of type `recarray`
- **attrs** (*dict, optional*) – Attributes stored with the array
- **cls** (*type*) – A class associated with this array

**Return type**

`None`

**create\_group**(*loc, \*, attrs=None, cls=None*)

create a new group at a particular location

**Parameters**

- **loc** (*list of str*) – The location in the storage where the group will be created
- **attrs** (*dict, optional*) – Attributes stored with the group
- **cls** (*type*) – A class associated with this group. The class will be used to re-create the object when this group is later accessed directly.

**Returns**

The reference of the new group

**Return type**

`StorageGroup`

**default\_codec = Pickle(protocol=5)**

the default codec used for encoding binary data

**Type**

numcodecs.Codec

**ensure\_group(*loc*)**

ensures the a group exists in the storage

If the group is not already in the storage, it is created (recursively).

**Parameters**

**loc** (*list of str*) – The group location in the storage

**Return type**

None

**extend\_dynamic\_array(*loc, arr*)**

extend a dynamic array previously created

**Parameters**

- **loc** (*list of str*) – The location in the storage where the dynamic array is located
- **arr** (*array*) – The array that will be appended to the dynamic array

**Return type**

None

**extensions: list[str] = []**

all file extensions supported by this storage

**Type**

list of str

**flush()**

write (cached) data to storage

**Return type**

None

**abstract is\_group(*loc*)**

determine whether the location is a group

**Parameters**

**loc** (*sequence of str*) – A list of strings determining the location in the storage

**Returns**

*True* if the loation is a group

**Return type**

bool

**abstract keys(*loc*)**

return all sub-items defined at a given location

**Parameters**

**loc** (*sequence of str*) – A list of strings determining the location in the storage

**Returns**

a list of all items defined at this location

**Return type**`list`**mode:** `AccessMode`

access mode

**Type**`AccessMode`**read\_array**(*loc*, \*, *out=None*, *index=None*)

read an array from a particular location

**Parameters**

- **loc** (*list of str*) – The location in the storage where the array is read
- **out** (*array*) – An array to which the results are written
- **index** (*int, optional*) – An index denoting the subarray that will be read

**Returns**An array containing the data. Identical to *out* if specified.**Return type**`ndarray`**read\_attrs**(*loc*)

read attributes associated with a particular location

**Parameters****loc** (*list of str*) – The location in the storage where the attributes are read**Returns**

A copy of the attributes at this location

**Return type**`dict`**read\_object**(*loc*)

read an object from a particular location

**Parameters****loc** (*list of str*) – The location in the storage where the object is created**Returns**

The object that has been read from the storage

**Return type**`Any`**write\_array**(*loc*, *arr*, \*, *attrs=None*, *cls=None*)

write an array to a particular location

**Parameters**

- **loc** (*list of str*) – The location in the storage where the array is read
- **arr** (*ndarray*) – The array that will be written
- **attrs** (*dict, optional*) – Attributes stored with the array
- **cls** (*type*) – A class associated with this array. The class will be used to re-create the object when this array is later accessed. If no class is supplied, a generic `~modelrunner.storage.utils.Array` will be returned.

**Return type**

None

**write\_attrs**(*loc, attrs*)

write attributes to a particular location

**Parameters**

- **loc** (*list of str*) – The location in the storage where the attributes are written
- **attrs** (*dict*) – The attributes to be added to this location

**Return type**

None

**write\_object**(*loc, obj, \*, attrs=None, cls=None*)

write an object to a particular location

**Parameters**

- **loc** (*list of str*) – The location in the storage where the object is read.
- **obj** (*Any*) – The object that will be written
- **attrs** (*dict, optional*) – Attributes stored with the object
- **cls** (*type*) – A class associated with this object. The class will be used to re-create the object when this object is later accessed. If no class is supplied, a generic python object will be returned.

**Return type**

None

**modelrunner.storage.group module****class StorageGroup**(*storage, loc=None*)Bases: *object*

refers to a group within a storage

**Parameters**

- **storage** (*StorageBase or StorageGroup*) – The storage where the group is defined. If this is a *StorageGroup* itself, *loc* is interpreted relative to that group
- **loc** (*str or list of str*) – Denotes the location (path) of the group within the storage

**property attrs:** *Dict[str, Any]*

the attributes associated with this group

**Type***dict***create\_dynamic\_array**(*loc, \*, arr=None, shape=None, dtype=<class 'float'>, record\_array=False, attrs=None, cls=None*)

creates a dynamic array of flexible size

**Parameters**

- **loc** (*str or list of str*) – The location where the dynamic array is created
- **shape** (*tuple of int*) – The shape of the individual arrays. A singular axis is prepended to the shape, which can then be extended subsequently.

- **dtype** (*DTypeLike*) – The data type of the array to be written
- **record\_array** (*bool*) – Flag indicating whether the array is of type `recarray`
- **attrs** (*dict*, *optional*) – Attributes stored with the array
- **cls** (*type*) – A class associated with this array
- **arr** (*np.ndarray | None*) –

**create\_group**(*loc*, \*, *attrs=None*, *cls=None*)

create a new group at a particular location

**Parameters**

- **loc** (*str or list of str*) – The location where the group will be created
- **attrs** (*dict*, *optional*) – Attributes stored with the group
- **cls** (*type*) – A class associated with this group

**Returns**

The reference of the new group

**Return type**

*StorageGroup*

**extend\_dynamic\_array**(*loc*, *data*)

extend a dynamic array previously created

**Parameters**

- **loc** (*str or list of str*) – The location where the dynamic array is located
- **arr** (*array*) – The array that will be appended to the dynamic array
- **data** (*\_SupportsArray[dtype] | \_NestedSequence[\_SupportsArray[dtype]] | bool | int | float | complex | str | bytes | \_NestedSequence[bool | int | float | complex | str | bytes]*) –

**get**(*loc*, *default=None*)

**Parameters**

- **loc** (*None | str | Sequence[Location]*) –
- **default** (*Any | None*) –

**Return type**

*Any*

**get\_class**(*loc=None*)

get the class associated with a particular location

Class information can be written using the *cls* attribute of *write\_array*, *write\_object*, and similar functions.

**Parameters**

**loc** (*str or list of str*) – The location where the class information is read from

**Return type**

*type | None*

Retruns: the class associated with the lcoation

**is\_group**(*loc=None*)

determine whether the location is a group

**Parameters**

**loc** (*sequence of str*) – A list of strings determining the location in the storage

**Returns**

*True* if the loation is a group

**Return type**

*bool*

**items**()

iterate over stored items, yielding the location and item of each

**Return type**

Iterator[tuple[str, Any]]

**keys**()

return name of all stored items in this group

**Return type**

*Collection*[str]

**open\_group**(*loc*)

open an existing group at a particular location

**Parameters**

**loc** (*str or list of str*) – The location where the group will be opened

**Returns**

The reference to the group

**Return type**

*StorageGroup*

**property parent:** *StorageGroup*

Parent group

**Raises**

*RuntimeError* – If current group is root group

**Type**

*StorageGroup*

**read\_array**(*loc, \*, out=None, index=None*)

read an array from a particular location

**Parameters**

- **loc** (*str or list of str*) – The location where the array is created
- **out** (*array, optional*) – An array to which the results are written
- **index** (*int, optional*) – An index denoting the subarray that will be read

**Returns**

An array containing the data. Identical to *out* if specified.

**Return type**

*ndarray*

**read\_attrs**(*loc=None*)

read attributes associated with a particular location

**Parameters****loc** (*str* or *list of str*) – The location in the storage where the attributes are read**Returns**

A copy of the attributes at this location

**Return type***dict***read\_item**(*loc, \*, use\_class=True*)

read an item from a particular location

**Parameters**

- **loc** (*str* or *list of str*) – The location where the item is read from
- **use\_class** (*bool*) – If *True*, looks for class information in the attributes and evokes a potentially registered hook to instantiate the associated object. If *False*, only the current data or object is returned.

**Returns**

The reconstructed python object

**Return type***Any***read\_object**(*loc*)

read an object from a particular location

**Parameters****loc** (*str* or *list of str*) – The location where the object is created**Returns**

The object that has been read from the storage

**Return type***Any***tree**()

print the hierarchical storage as a tree structure

**Return type***None***write\_array**(*loc, arr, \*, attrs=None, cls=None*)

write an array to a particular location

**Parameters**

- **loc** (*str* or *list of str*) – The location where the array is read
- **arr** (*ndarray*) – The array that will be written
- **attrs** (*dict*, *optional*) – Attributes stored with the array
- **cls** (*type*) – A class associated with this array

**write\_attrs**(*loc=None, attrs=None*)

write attributes to a particular location

**Parameters**



- **loc** (*str* or *list of str*) – The location in the storage where the attributes are written
- **attrs** (*dict*) – The attributes to be added to this location

**Return type**

None

**write\_item**(*loc, item, \*, attrs=None, use\_class=True*)

write an item to a particular location

**Parameters**

- **loc** (*sequence of str*) – The location where the item is written to
- **item** (*Any*) – The item that will be written
- **attrs** (*dict, optional*) – Attributes stored with the object
- **use\_class** (*bool*) – If *True*, looks for class information in the attributes and evokes a potentially registered hook to instantiate the associated object. If *False*, only the current data or object is returned.

**Return type**

None

**write\_object**(*loc, obj, \*, attrs=None, cls=None*)

write an object to a particular location

**Parameters**

- **loc** (*str* or *list of str*) – The location where the object is read
- **obj** (*Any*) – The object that will be written
- **attrs** (*dict, optional*) – Attributes stored with the object
- **cls** (*type*) – A class associated with this object

## modelrunner.storage.tools module

Functions that provide convenience on top of the storage classes

**class open\_storage**(*storage=None, \*, loc=None, \*\*kwargs*)Bases: [StorageGroup](#)

open a storage and return the root StorageGroup

---

**Example**

This can be either used like a function

```
storage = open_storage(...)
# use the storage
storage.close()
```

or as a context manager

```
with open_storage(...) as storage:
    # use the storage
```

---

**Parameters**

- **storage** (*StorageID*) – The path to a file or directory or a *StorageBase* instance. The special value *None* creates a *MemoryStorage*
- **loc** (*str* or *list of str*) – Denotes the location that will be opened within the storage. The default *None* opens the root group of the storage.
- **mode** (*str* or *ModeType*) – The file mode with which the storage is accessed, which determines the allowed operations. Common options are “read”, “full”, “append”, and “truncate”.
- **\*\*kwargs** – All other arguments are passed on to the storage class

**close()**

close the storage (and flush all data to persistent storage if necessary)

**Return type**

*None*

**property closed:** *bool*

determines whether the storage group has been closed

**Type**

*bool*

**property mode:** *AccessMode*

access mode

**Type**

*AccessMode*

**modelrunner.storage.trajectory module**

Classes that describe time-dependent data, i.e., trajectories.

<i>TrajectoryWriter</i>	writes trajectories into a storage
<i>Trajectory</i>	Reads trajectories written with <i>TrajectoryWriter</i>

**class Trajectory**(*storage*, *loc*='trajectory')

Bases: *object*

Reads trajectories written with *TrajectoryWriter*

The class permits direct access to individual items in the trajectory using the square bracket notation. It is also possible to iterate over all items.

**times**

Time points at which data is available

**Type**

*ndarray*

**Parameters**

- **storage** (*MutableMapping* or *string*) – Store or path to directory in file system or name of zip file.
- **loc** (*str* or *list of str*) – The location in the storage where the trajectory data is read.

**close()**

close the openend storage

**Return type**

None

**class TrajectoryWriter**(*storage, loc='trajectory', \*, attrs=None, mode=None*)

Bases: `object`

writes trajectories into a storage

Stored data can then be read using `Trajectory`.

---

### Example

```
# write data using context manager
with TrajectoryWriter("test.zarr") as writer:
    for t, data in simulation:
        writer.append(data, t)

# append to same file using explicit class interface
writer = TrajectoryWriter("test.zarr", mode="append")
writer.append(data0)
writer.append(data1)
writer.close()

# read data
trajectory = Trajectory("test.zarr")
assert trajectory[-1] == data1
```

---

### Parameters

- **store** – Store or path to directory in file system or name of zip file.
- **loc** (*str* or *list of str*) – The location in the storage where the trajectory data is written.
- **attrs** (*dict*) – Additional attributes stored in the trajectory.
- **mode** (*str* or *AccessMode*) – The file mode with which the storage is accessed. Determines allowed operations. The meaning of the special (default) value *None* depends on whether the file given by *store* already exists. If yes, a `RuntimeError` is raised, otherwise the choice corresponds to *mode="full"* and thus creates a new trajectory. If the file exists, use *mode="truncate"* to overwrite file or *mode="append"* to insert new data into the file.
- **storage** (*str* | *Path* | *StorageGroup* | *StorageBase*) –

**append**(*data, time=None*)

append data to the trajectory

### Parameters

- **data** (*Any*) – The data to append to the trajectory
- **time** (*float*, *optional*) – The associated time point. If omitted, the last time point is incremented by one.

**Return type**

None

**close()****property times:** `ndarray`

Time points written so far

**Type**`ndarray`**modelrunner.storage.utils module**

Functions and classes that are used commonly used by the storage classes.

**class Array**(*input\_array*, *attrs=None*)Bases: `ndarray`

Numpy array augmented with attributes

**Parameters****attrs** (*Attrs* / *None*) –**decode\_binary**(*obj\_str*)decode an object encoded with `encode_binary()`.**Parameters****obj\_str** (*str* or *bytes*) – The string that encodes the object**Returns**

the object

**Return type**

Any

**decode\_class**(*class\_path*, \*, *guess=None*)decode a class encoded with `encode_class()`.**Parameters**

- **class\_path** (*str*) – The string that encodes the class
- **guess** (*type*) – A class that is used if the encoded class cannot be found and the name of the guess matches the encoded class.

**Returns**the class or *None* if *class\_path* was *None***Return type**`type`**encode\_binary**(*obj*: *Any*, \*, *binary*: *Literal*[*True*]) → *bytes***encode\_binary**(*obj*: *Any*, \*, *binary*: *Literal*[*False*]) → *str*

encodes an arbitrary object as a string

The object can be decoded using `decode_binary()`.**Parameters**

- **obj** – The object to encode
- **binary** (*bool*) – Encode as a byte array if *True*. Otherwise, a unicode string is returned

**Returns**

The encoded object

**Return type**

`str` or `bytes`

**encode\_class(*cls*)**

encode a class such that it can be restored

The class can be decoded using `decode_class()`.

**Parameters**

**cls** (*type*) – The class

**Returns**

the encoded class

**Return type**

`str`

### 1.4.4 modelrunner.config module

Handles configuration variables

---

`Config`


---

class handling the package configuration

---

**class Config**(*default=None, mode='update', \*, check\_validity=True, include\_deprecated=True*)

Bases: `UserDict`

class handling the package configuration

**Parameters**

- **default** (sequence of `Parameter`, optional) – Default configuration values. The default configuration also defines what parameters can typically be defined and it provides additional information for these parameters.
- **mode** (*str*) – Defines the mode in which the configuration is used. Possible values are
  - *insert*: any new configuration key can be inserted
  - *update*: only the values defined by *default* can be updated
  - *locked*: no values can be changed
 Note that the items specified by *items* will always be inserted, independent of the *mode*.
- **check\_validity** (*bool*) – Determines whether a `ValueError` is raised if there are keys in parameters that are not in the defaults. If *False*, additional items are simply stored in *self.parameters*
- **include\_deprecated** (*bool*) – Include deprecated parameters

**copy()**

return a copy of the configuration

**Return type**

`Config`

**load**(*path*)

load configuration from yaml file

**Parameters****path** (*str* | *Path*) –**save**(*path*)

save configuration to yaml file

**Parameters****path** (*str* | *Path*) –**to\_dict**()

convert the configuration to a simple dictionary

**Returns**A representation of the configuration in a normal *dict*.**Return type***dict*

## 1.4.5 modelrunner.utils module

Miscellaneous utility methods

<i>hybridmethod</i>	decorator to use a method both as a classmethod and an instance method
<i>import_class</i>	import a class or module given an identifier

**class** *hybridmethod*(*fclass*, *finstance=None*, *doc=None*)Bases: *object*

decorator to use a method both as a classmethod and an instance method

**Note:** The decorator can be used like so:

```
@hybridmethod
def method(cls, ...): ...

@method.instancemethod
def method(self, ...): ...
```

Adapted from <https://stackoverflow.com/a/28238047>**classmethod**(*fclass*)**instancemethod**(*finstance*)**import\_class**(*identifier*)

import a class or module given an identifier

**Parameters****identifier** (*str*) – The identifier can be a module or a class. For instance, calling the function with the string *identifier* == *'numpy.linalg.norm'* is roughly equivalent to running *from numpy.linalg import norm* and would return a reference to *norm*.

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